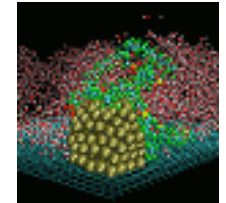
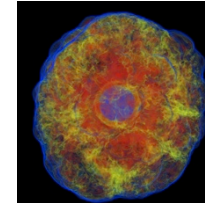
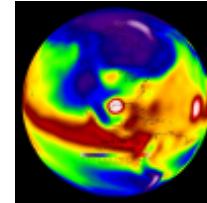
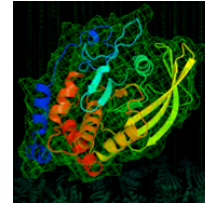
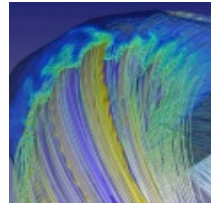
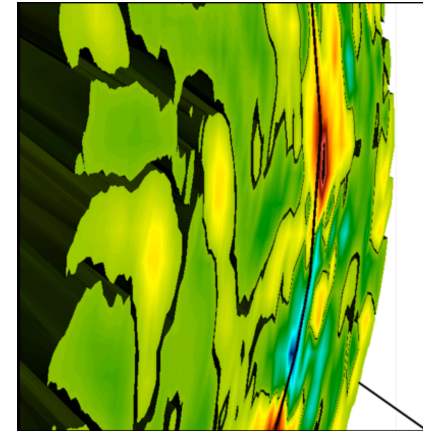


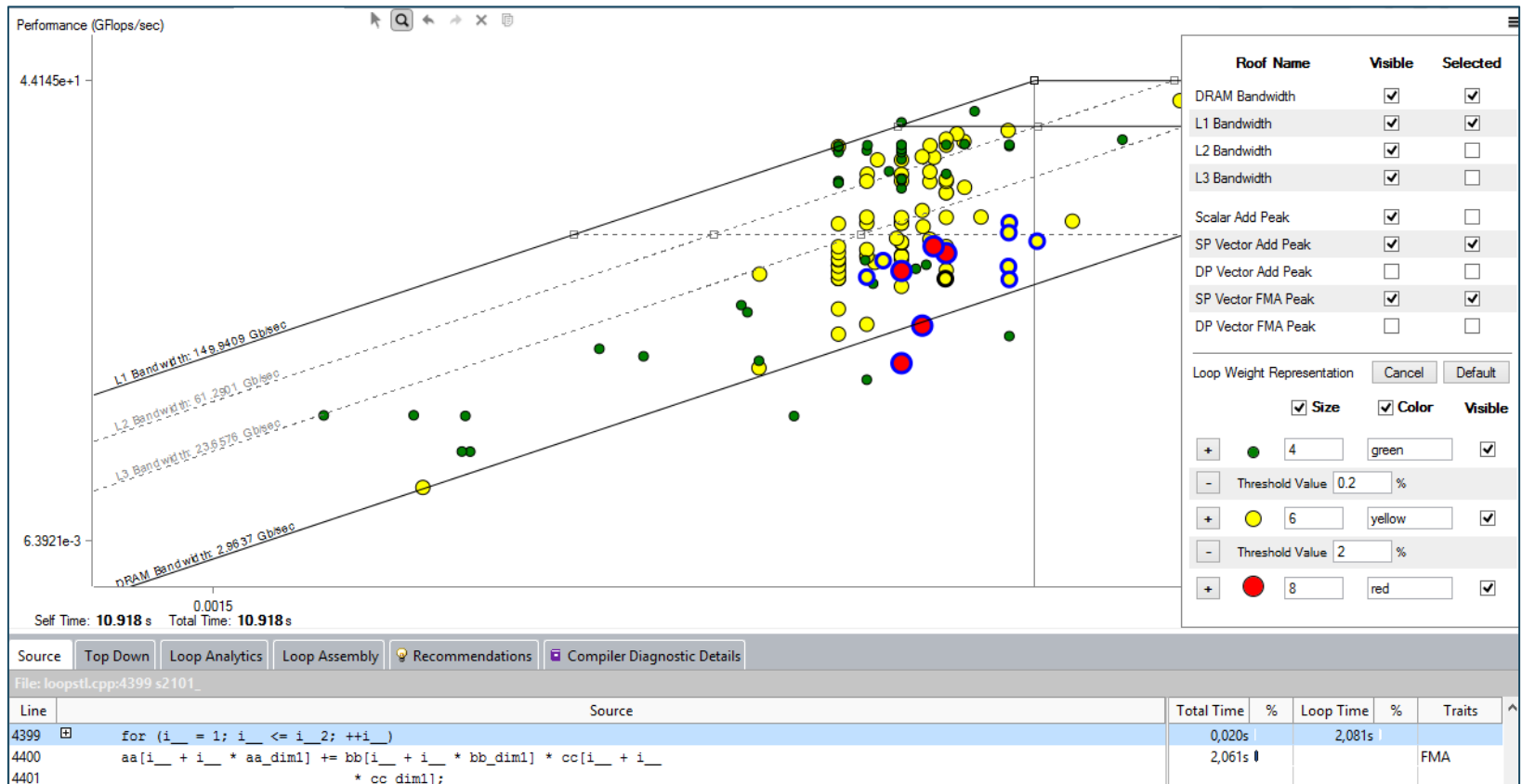
Intel Advisor on Cori



Charlene Yang

Application Performance Group
cjyang@lbl.gov

Intel® Advisor: automatic and refined



Intel® Advisor: code analytics



Function Call Sites and Loops	Trip Counts			Instruction Set Analysis					
	Average	Min	Max	Call Count	Iteration D...	Loop Instan...	Traits	Data T...	Nur
[loop in fCalcPotential_ShanChenSompS...	10	10	10	339187500	< 0,001s	< 0,001s		Float64	
[loop in fPropagationSwapSompSparallel	4	4	4	339187500	< 0,001s	< 0,001s		Float64	
[loop in fCollisionBGKSompSparallel@366	18	18	18	339187500	< 0,001s	< 0,001s		Float64	
[loop in fCollisionBGKSompSparallel@366	4; 3; 1	4; 1; 1	4; 3; 3	339187500; ...	< 0,001s	< 0,001s	Type Conversions	Float64	
[loop in fCalcInteraction_ShanChen at lbp	18	18	18	78192417	< 0,001s	< 0,001s	Type Conversions	Float64...	
[loop in fCalcInteraction_ShanChen at lbp	4	4	4	312769668	< 0,001s	< 0,001s		Float64	
[loop in fCalcInteraction_ShanChen at lbp	1	1	1	1407463506	< 0,001s	< 0,001s	Inserts	Float64	
[loop in fCollisionBGKSompSparallel@366	4	4	4	84796875	< 0,001s	< 0,001s	Divisions; Inserts; Unp...	Float64...	
[loop in fCollisionBGKSompSparallel@366	5	5	5	339187500	< 0,001s	< 0,001s	Inserts; Type Conver...	Float64...	
[loop in fCalcPotential_ShanChenSompS...	210937	210937	210938	1608	< 0,001s	0,030s	Divisions	Float64...	

Performance (GFLOPS)

Self Elapsed Time: 0.000 s Total Elapsed Time: 5.769 s

Source Top Down **Code Analytics** Assembly Recommendations Why No Vectorization?

Loop in fCollisionBGKSompSparallel@366 at lbpSUB.cpp:739

11,409s
Vectorized (Body) Total time

11,409s
AVX Instruction Set Self time

Static Instruction Mix Summary

- Memory 14% (3)
- Compute 64% (14)
- Other 23% (5)

Dynamic Instruction Mix Summary

- Memory 14% (5087812500, 3)
- Compute 64% (23743125000, 14)
- Other 23% (8479687500, 5)

90% Vectorization Efficiency 3,59x Vectorization Gain

Trip Counts

Intel® Advisor calculates approximate value of the source (scalar) loop trip counts according to the following formula:

$$TC_{source} = VL_{body} * TC_{body}$$

NOTE: TC_{source} value might be imprecise as its measurement is based on average trip counts value.

Where:

- VL_{body} Vector length of loop body, equals to 4.
- TC_{body} Trip count of vectorized body part, equals to 5.

Call Count: 339187500
Iteration Duration: < 0,001s

Statistics for FLOPS And Data Transfers

Self GFLOPS	15,28575	Giga Floating-point Operations Per Second Self GFLOPS = Self GFLOP / Self Elapsed Time
Total GFLOPS	15,28575	Giga Floating-point Operations Per Second Total GFLOPS = Total GFLOP / Total Elapsed Time
Self AI	0,46429	Self AI - Self Arithmetic Intensity - Ratio Of Self Floating-Point Operations To Self L1 Transferred Bytes
Total AI	0,46429	Total AI - Total Arithmetic Intensity - Ratio Of Total Floating-Point Operations To Total L1 Transferred Bytes
Self GFLOP	88,18875	Giga Floating-Point Operations, Not Including GFLOP For Functions Called In The Loop Or Function
Total GFLOP	88,18875	Giga Floating-Point Operations Of Function/Loop And Its Callees
Self FLOP Per Iteration	52	Floating-point Operations Per Loop Iteration
Self Elapsed Time	5,769s	Elapsed Time Is The Exclusive (Self-Time-Based) Wall Time From The Beginning To The End Of Loop/Function Execution. For Single-Threaded Applications Elapsed Time Is Equal To Self-Time
Total Elapsed Time	5,769s	Total Elapsed Time Is The Inclusive (Total-Time-Based) Wall Time From The Beginning To The End Of Loop/Function Execution. For Single-Threaded Applications Total Elapsed Time Is Equal To Total-Time

Data transfers between CPU and memory sub-system (total traffic, including L1, L2, LLC and DRAM traffic)

In Giga Bytes, Not Including Transfers For Functions Called In The Loop Or Function	189,94500
In Giga Bytes Of Function/Loop And Its Callees	189,94500
In Giga Bytes Per Second	32,92315
In Bytes Per Loop Iteration	112

Code Optimizations

Compiler: Intel(R) C++ Intel(R) 64 Compiler for applications running on Intel(R) 64, Version: 16.0 Build 20151021
Compiler estimated gain: 4,00x

Compiler Notes On Vectorization:

- Unaligned Access in Vector Loop

Intel® Advisor: 2-step data collection



Roofline : Axis X: $AI = \#FLOP / \#Bytes$ Axis Y: $FLOP/S = \#FLOP \text{ (mask aware)} / \#Seconds$	Overhead
Step 1: Survey (-collect survey) <ul style="list-style-type: none">- Provide #Seconds- <i>Root access not needed</i>- User mode sampling, non-intrusive.	1x
Step 2: FLOPS (-collect tripcounts -flops) <ul style="list-style-type: none">- Provide #FLOP, #Bytes, AVX-512 Mask- <i>Root access not needed</i>- Precise, instrumentation based, count number of instructions	3-5x

- **Compile with -g to get debugging info**

```
cc -g -dynamic -openmp -O2 -o mycode.exe mycode.c
```

- **Cache-Aware Roofline Model (CARM)**

```
module load advisor/2018.up1
```

- **Integrated Roofline Model (Cache Simulator)**

```
module load advisor/2018.integrated_roofline.up1
```

- **Incompatible GUI for regular and integrated Advisor**

Run Advisor on Cori



- Start an interactive session on a KNL node

```
salloc --qos=interactive -C knl -N 1 -t hh:mm:ss -A <your_account>
```

- To collect data for roofline, do two collections: survey and tripcounts.

```
srun -n <num-of-ranks> -c <num_of_cores_per_rank> advixe-cl -v  
-collect survey -no-auto-finalize -project-dir=<same_dir_name>  
-data-limit=0 -- <your_executable>
```

```
srun -n <num-of-ranks> -c <num_of_cores_per_rank> advixe-cl -v  
-collect tripcounts -flops -no-auto-finalize -project-dir=<same_dir_name> -  
data-limit=0 -- <your_executable>
```

- Run on the Lustre filesystem **\$SCRATCH**
- Finalization is expensive especially on KNL: do it offline!

Pack/View results



- **Pack results/source file/binary (already packed in demo)**

```
advixe-cl --snapshot --project-dir <same_dir_name> --pack --cache-sources  
--cache-binaries -- <target_file_name>
```

- **Load module**

```
module load advisor/2018.integrated_roofline.up1  
module show advisor/2018.integrated_roofline.up1
```

```
setenv ADVISOR_XE_2018_DIR  
/global/common7/cori/software/intel/advisor_2018.0.2.537542
```

- **Copy file and view results**

```
cp -r $ADVISOR_XE_2018_DIR/ECP-meeting-tutorial/ .  
cd ECP-meeting-tutorial/
```

```
advxe-gui stencil.advixeexpz
```

- **or use NX: <https://nxcloud01.nersc.gov>**

Intel Advisor - NX5Configure

<no current project> - Intel Advisor @cori09

File View Help

Start Survey Analysis

Welcome stencil001 (read-only)

Elapsed time: 34.00s Vectorized Not Vectorized Smart Mode

FILTER: All Modules All Sources Loops And Functions All Threads CARM (L1 + NTS) Loads and stores

Summary Survey & Roofline Refinement Reports

Performance (GFLOPS)

Use Single-Threaded Roofs

1000

100

10

1

L1 Bandwidth: 1.1e+4 GB/sec

L2 Bandwidth: 3098.13 GB/sec

L3 Bandwidth: 1040.14 GB/sec

DRAM Bandwidth: 128.88 GB/sec

Self Elapsed Time: 9.178 s Total Time: 142.823 s

Source Top Down Code Analytics Assembly Recommendations Why No Vectorization?

File: bench_stencil_v1.c:25 bench_stencil_ver1\$omp\$parallel_for@22

Lin.	Source	Total Time	%	Loop/Function Time	%	Traits
21	for (istep = 0; istep < NSTEP; istep++){	8.938s				
22	#pragma omp parallel for	0.504s				
Selected (Total Time):		0.504s				

Re-finalize Survey

Intel® Software Improvement Program cori : ciyang

GPP optimization - cache blocking



Before

```
do my_igp = 1, ngpown ! OpenMP
do iw = 1 , 3
  do ig = 1, igmax
    load wtilde_array(ig,my_igp) !512KB per row
    load aqsntemp(ig,n1) !512KB per row
    load eps(ig,my_igp) !512KB per row
```

After

```
do my_igp = 1, ngpown ! OpenMP
do igbeg = 1, igmax, igblk
  do iw = 1 , 3
    do ig = igbeg, min(igbeg + igblk,igmax)
      load wtilde_array(ig,my_igp)
      load aqsntemp(ig,n1)
      load eps(ig,my_igp)
```

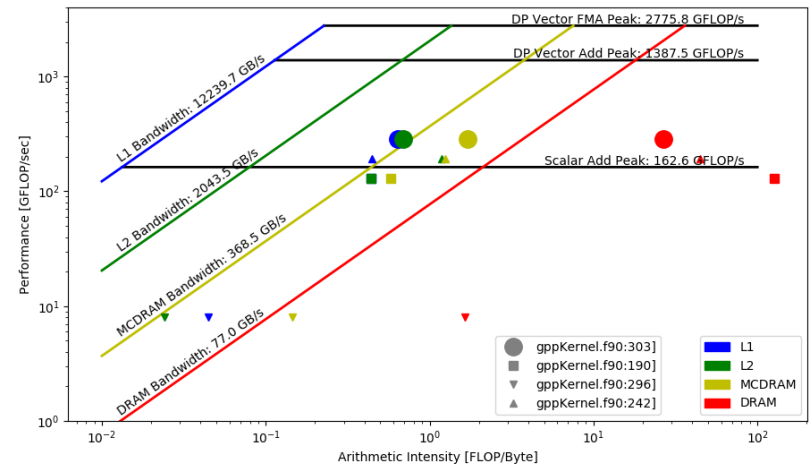
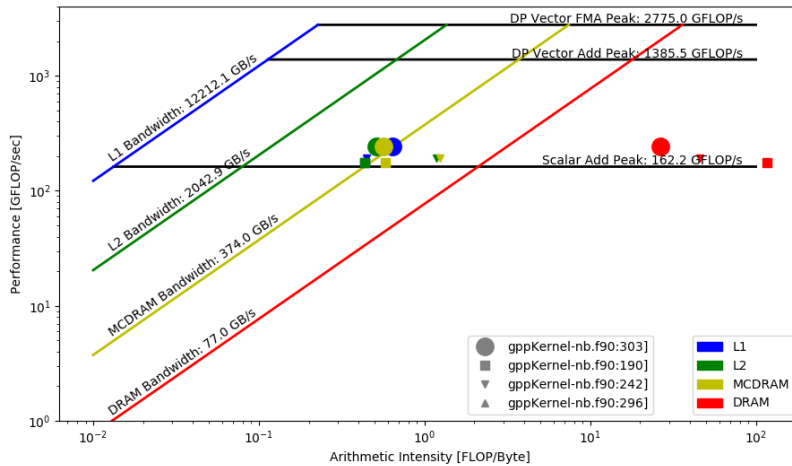
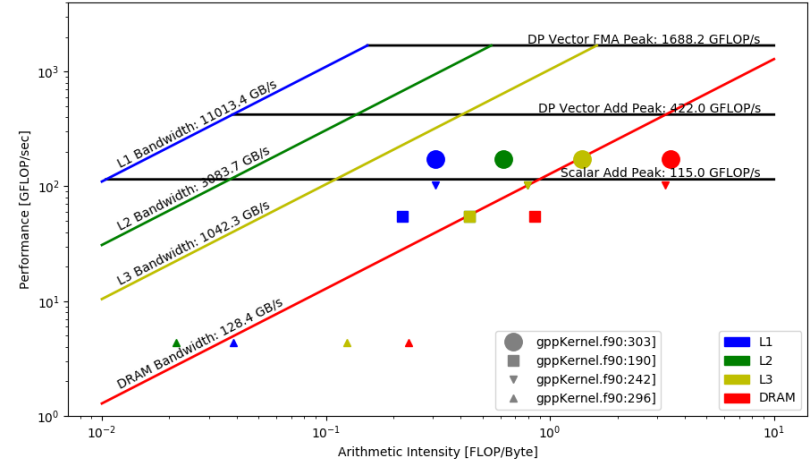
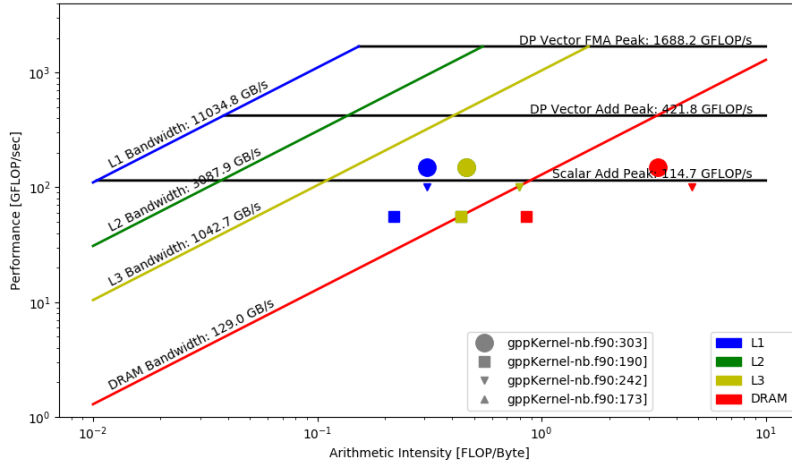
GPP optimization - changes in AI



- L1 AI and L2 AI remain roughly the same on Haswell and KNL
- LLC AI improves by 3x due to fixed trip count 3 in loop *iw*
- GFLOPS/s improved by 16-18%, less than 3x, because there are divide, shuffle and unpack instructions involved in the innermost loop

gppKernel.f90:303	Haswell		KNL	
	Original	Cache-blocked	Original	Cache-blocked
L1+NTS AI	0.31	0.31	0.64	0.64
L2 AI	0.46	0.62	0.51	0.69
LLC AI	0.46	1.4	0.56	1.71
DRAM AI	3.31	3.44	26.45	26.83
GFLOPS/s	148.57	172.48	242.55	287.28

HSW (top) v.s. KNL (bottom)



NERSC