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Forge hands-on

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Cheat Sheet

Training material

/global/cfs/cdirs/training/2025/linaro-forge-training

Training slides

linaro-forge-training (presenter slides)
linaro-handson (hands-on slides)
Download these from google-drive

Forge Client (On local machine)

Install Forge client *https://www.linaroforge.com/downloadForge*

Running with a batch script

sbatch $FORGE_TRAINING/scripts/submit-job.sh

Forge commands

```
ddt --connect      # Reverse connect
ddt --offline      # Run DDT without GUI
map --profile      # Profile without GUI
perf-report        # Generate Performance Report
```

Guides

Forge userguide
Perlmutter architecture
Running jobs on Perlmutter

Interactive session

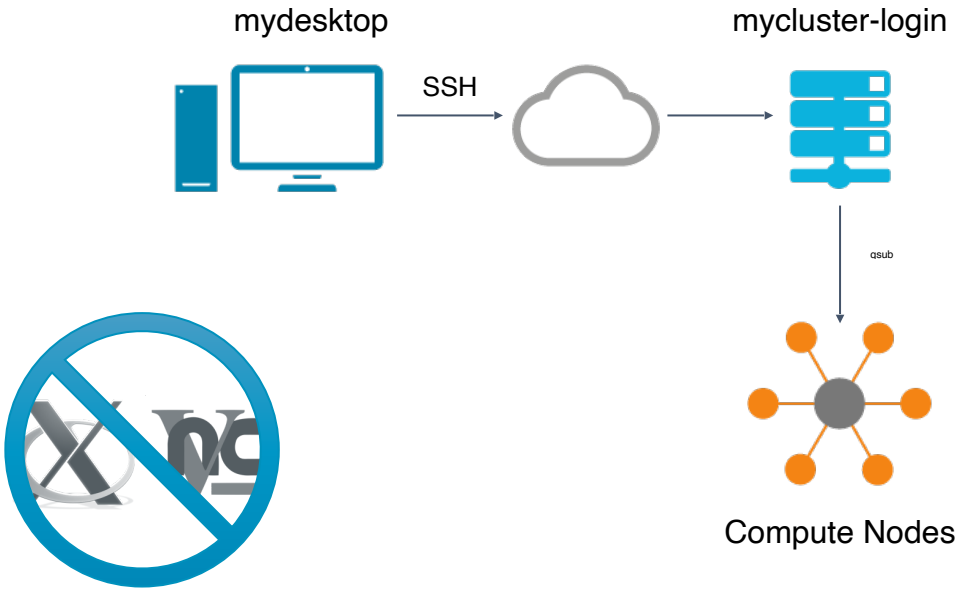
salloc -C cpu -A ntrain7 --reservation=forge_cpu -n 1 -c 32 -q shared -t 30

salloc -C gpu -A ntrain7 --reservation=forge_gpu -N 1 -G 1 -q interactive -t 30 (to use the node exclusively)

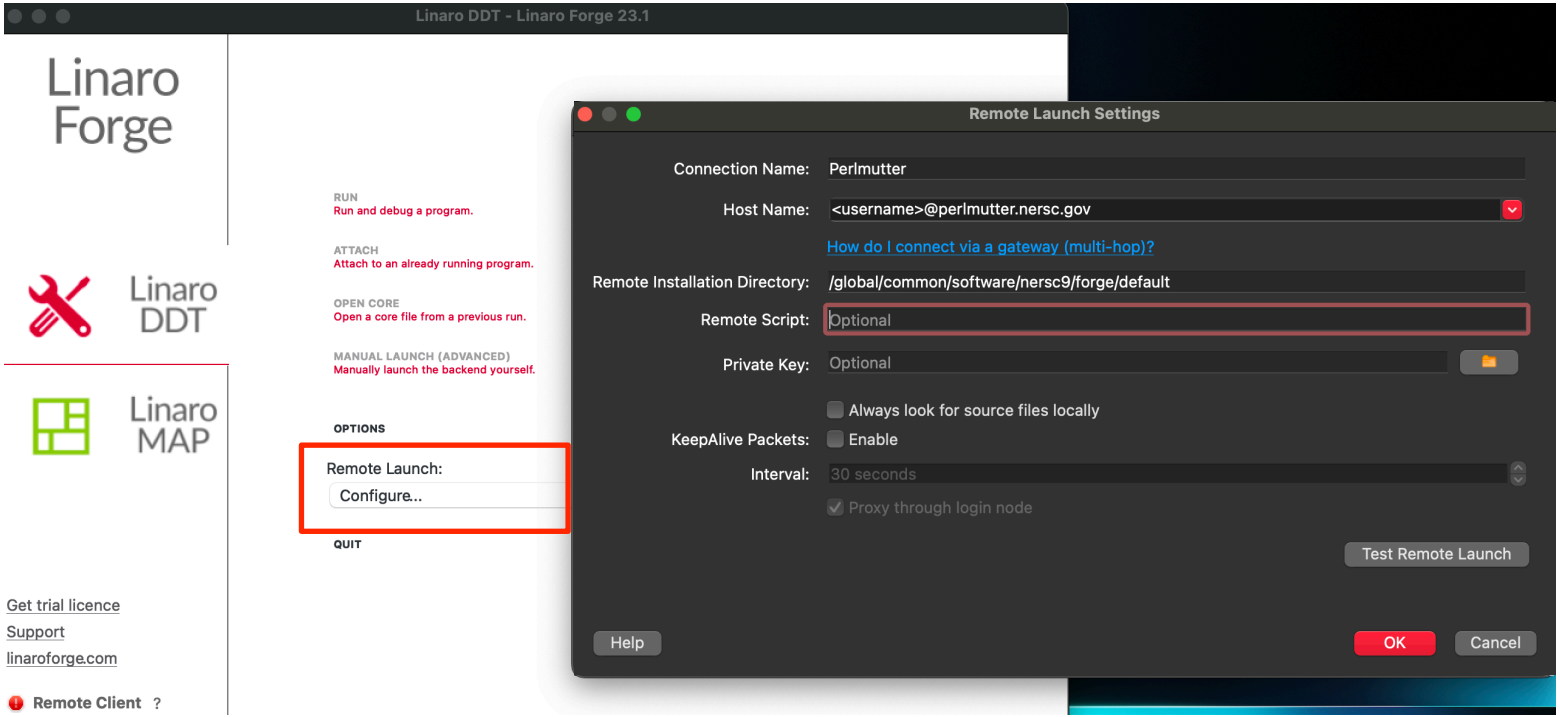
salloc -C gpu -A ntrain7 --reservation=forge_gpu -n 1 -c 32 -G 1 -q shared -t 30 (to get 1 GPU and 1/4 of the CPU and the node is to be shared with other jobs)

The Forge GUI and where to run it

DDT provides a powerful GUI that can be run in a variety of configurations.



Remote connection to AWS



Setting up the environment

1. *Copy the linaro-forge-examples*
   cp -r /global/cfs/cdirs/training/2025/linaro-forge-training .

2. *Set the path to the forge training folder*
   export FORGE_TRAINING=<path_to_training_folder>

3. *Load the forge module*
   *m*odule load forge

Post-mortem debugging with a core file

1. *Make the example, which creates core files*
   cd $FORGE_TRAINING/correctness/core-files
   make -f core.makefile

2. *Hook up the Forge client*
   Select the appropriate remote launch option in the Forge client

3. *Open the core files*
   Linaro DDT —> OPEN CORE
   Select div-by-zero as the application
   Select both core files
   DDT GUI enables post-mortem debugging

DDT debug examples

1. *build memory_debugging and split examples*
   cd $FORGE_TRAINING/debug
   make

2. *Get an interactive allocation*
   salloc -C cpu -A ntrain7 --reservation=forge_cpu -n 1 -c 32 -q shared -t 30

3. *Launch applications using DDT*
   ddt --connect srun -n 4 ./simple

4. *split*
   srun -n 16 ./split

5. deadlock
   srun -n 16 ./deadlock

6. m*emory_debugging*
   srun -n 1 ./memory_debugging
   srun -n 4 ./memory_debugging

GPU Debugging

1. *Build GPU example*
   cd $FORGE_TRAINING/correctness/gpu-nvidia-mmult
   make

2. *Note that Makefile compiles the application with -g and -G flags to debug cpu and gpu simultaneously*

3. *Launch the nvidia gpu example using the DDT client*
   salloc -C gpu -A ntrain7 --reservation=forge_gpu -n 1 -c 32 -G 1 -q shared -t 30
   ddt --connect ./matrixMul -device=0 -wA=512 -hA=512 -wB=512 -hB=512
   Accept the connection within the DDT client
   Press connect

Optimising: Matrix Multiplication

https://docs.linaroforge.com/latest/html/forge/worked_examples_appendix/mmult/analyze.html

1. Build Python Examples

   module load python
   make -f mmult_py.makefile

2. Generate offline Profiles

   sbatch $FORGE_TRAINING/scripts/submit-job.sh

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Thank you

Go to www.linaroforge.com